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An Agile-Result-oriented software engin IoT/Edge device/Cloud applications for projects in last 3.5 years with AWS IoT, Az Overall, 10 years of IT services & Product	neer focused on the Ard devices updates & data zure IoT, Ayla IoT, Mender development experience i	chitecture, Desig management. S io platforms on n IoT, Cloud & M	gn and implementation of Successfully delivered 2 IoT ARM, x86 & STM32 devices. Iultimedia domains.
<u>Software Development:</u>			
Broker Architecture, Client-Server Arch	itecture, Multithreaded	-Multiprocessor	-distributed Applications,
Agile, Test Driven Development, Desi	gn Patterns, REST, Ser	vice Oriented Ar	rchitecture
<u>Technologies Frameworks:</u>			
NodeJS, Robot Operating Systems (ROS	51 & ROS2)		
<u>Cloud Platforms:</u>			
AWS, Azure, Ayla IoT Platform, Fire	base, PubNub, Mende	r.io	
AWS Cloud Services:			
AWS IoT, Greengrass, Robomaker, I	ambda, Kinesis, API G	iateway, SNS,	S3, EC2, EKS, IAM
Azure Cloud Services:			
Azure IoT Hub, IoT Edge, Device Upda	ite, Azure Stack Hub, N	ML Deployment,	Storage, Container
Programming Languages:			
C, C++, C++11, Python, JavaScript,	Shell Script		
<u>IoT Protocols:</u>			
MQTT, D-Bus, DDS, ZeroMQ, AMQ	P, Serial, MAVLink, I	RTSP, HTTPS	
<u>Multimedia Formats:</u>			
H264, VP8 codecs, WebM Packetizer,	WebRTC Framework		
<u>Databases:</u>			
MongoDB, MongoDB Realm, InfluxD	3, SQLite		
Build Tools, Continuous Integration, Conti	nuous Deployment:		
Make, CMake, Git, Docker, Kuberr	ietes, Ubuntu Snaps		

<u>Soft Skills</u>: Attention to details, Connecting the dots, Analyzing and inferencing, Time Management, Communication, Teamwork, Technical Blogging, Presentation, Effort Estimations

#### Experience:

- Senior Engineering Lead at Persistent Systems (Oct 2021 Present)
- Engineering Lead at Persistent Systems (Jan 2019 Sept 2021)
- Module Lead at Persistent Systems (Jan 2016 Dec 2018)
- Senior Software Engineer at Persistent Systems (June 2014 Dec 2015)
- Software Engineer at Persistent Systems (July 2011 May 2014)

#### Education:

- Post Graduate Diploma in Embedded Systems and Design
  Centre for Development of Advanced Computing (CDAC), Hyderabad
- B.E. in Electronics and Telecommunication
  Rashtrasant Tukadoji Maharaj Nagpur University

#### Projects:

- 1. Edge IoT Framework primarily for Life Sciences Use-cases
  - **Role:** Solutions Architect (3 Months)
  - > Accomplishments:
    - Currently evaluating AWS Outpost, AWS EKS, Kubernetes, Containerized deployments, Apache Kafka, Pravega, Scalable MQTT brokers deployment to address <u>high volume sensors</u>, <u>high-definition video</u> data use-cases in <u>5G Edge Computing</u> scenarios.
    - Worked on common *Edge IoT use-cases*, various possible scenarios considering data flows, data types, data restrictions, privacy, latency, bandwidth consumptions, connectivity restrictions, etc., primarily revolving around Life Sciences projects and devices.
    - Evaluated Open-Source Edge Projects such as *KubeEdge*, *ioFog*, *EdgeX*, *LF-Edge* Umbrella projects against identified use-cases.
    - Evaluated suitability of **AWS IoT Greengrass** and **Azure IoT Edge** + other **AWS/Azure onpremises services** for various Edge computing scenarios, presented pros & cons of both public cloud platforms and created various possible use-cases architecture/design with AWS/Azure as primary components of framework.
    - Architecting a common framework based on open-source Edge projects which can complement the public cloud services in on-premises Edge computing scenarios.

## 2. NVIDIA Jetson Nano based Healthcare IoT Device as a Guided Pipetting Tip Sensing System

- > **Role:** Systems Engineer (6 Months)
- > Accomplishments:
  - Carried out PoC tasks like *flashing boards* to simulate mass flashing at factory.
  - Multiple PoCs to understand *customizing* **RootFS**, **Secure Boot**, **Bootloader Splash Screen**.
  - Interfacing *Bluetooth module* with NVIDIA L4T BSP software for <u>Jetson Nano</u>. All these PoC tasks resulted in a concrete plan to be executed at factory manufacturing.
  - Evaluated, Designed and implemented <u>Firmware update</u> and <u>OS update</u> mechanism based on Mender-Yocto Open-Source project.
  - Designed and implemented device side C++ & Python, RESTful HTTP protocol-based multiprocessor-distributed IoT connectivity application for features like <u>device identity &</u> registration, <u>status</u>, <u>user-device association</u>, <u>certificates management</u>, <u>device shadow</u>.
  - Evaluated different *inter-process communication* tools, *RPC* mechanisms as *ROS1*, *ROS2*, *D-Bus*, *ZMQ* to Architect & Design multiprocessor-distributed application.

# 3. STM32 MCU based Portable COVID-19 Diagnostic device kit

- **Role:** Firmware Developer (4 Months)
- > Accomplishments:
  - Designed and Implemented <u>STM32F407</u> based MCU *firmware* to achieve USB communication with Android app using Virtual COM Port, Flash memory read/write and PWM generation.
  - Created a dummy *test application in Python* to automate the testing of STM32 firmware.
  - Received "<u>Bravo Award</u>" For the delivering the project in <u>3 months</u>.
  - <u>Client Received \$2 Million funding to continue development based on our Project</u>

## 4. OTA Firmware Updates for a STM32 MCUs and full OS Updates for x86 carrier boards

- Role: IoT Developer (14 Months)
- > Accomplishments:

- Designed and implemented *custom bootloader* with *Dual bank* strategy for <u>STM32F407 MCU</u> to achieve robust <u>Firmware update</u> requirements. *MAVLink* communication protocol and <u>Signature & checksum verification</u> were few of the other key features implemented.
- Designed & developed C++ & Python based multithreaded multiprocessor-distributed application to achieve OTA firmware update for multiple STM32 MCUs. AWS IoT Jobs, Device Shadow, Secure communication and UART based <u>serial communication</u> were key features.
- PoC for *full OS image* and *Application update* using *Mender.io* Open-Sorce project. *Full OS OTA* <u>updates</u> with Mender server hosted on EC2. Also, same kind of <u>updates with USB and over LAN</u> were also achieved with local Python server.
- Evaluated and finalized *Ayla IoT platform* for early market release without full fledge cloud development. <u>Device provisioning</u>, <u>status</u>, <u>firmware updates</u> to multiple devices, sensor <u>data</u> <u>streaming</u> were key features achieved in <u>4 months duration</u>.
- Designed and implemented a *NodeJS module* for <u>Data Synchronization</u> between device and cloud using *MongoDB Realm* and *MongoDB Atlas* cloud databases. Understanding of new platform and successful delivery was achieved in <u>3 months</u>.

## 5. Drone-based Asset Inspection with AWS IoT Greengrass & AWS Robomaker Services

- **Role:** Robotics, IoT Developer (8 Months)
- > Accomplishments:
  - Demos were successfully showcased at CERAWeek 2019 and AWS re:MARS 2019 events
  - Understanding of the new to be launched or recently launched AWS Services like Robomaker, Greengrass, AWS IoT and their use-cases for Robotics projects were achieved in <u>3 months</u> with demonstratable applications as an outcome.
  - Robotics framework ROS based distributed application had <u>Machine Learning</u> features like <u>Rust and leakage detection models</u> that were deployed with AWS IoT Greengrass to multiple devices as NVIDIA Jetson TX2 (drone), <u>mobile robots</u> and <u>x86 machines</u>. AWS IoT device shadow updates and IoT Jobs for <u>firmware update</u> were also used.
  - **AWS Lambda** functions were deployed to AWS IoT Greengrass to run <u>ML inference</u>.
  - Robotics application was able to <u>capture and upload</u> the <u>thermal</u> and normal <u>camera videos</u> to AWS S3 buckets, which were consumed by AWS Sagemaker for Machine Learning training.
  - NodeJS, JavaScript based Web Application running on AWS EC2 was developed to control Robots with <u>commands</u>, to trigger <u>firmware updates</u>, and to initiate <u>ML training in Sagemaker</u>.
  - Camera Live video streams were transmitted to AWS Kinesis Video Streams and the same were rendered on Web Application in HLS format.

# 6. WebMeeting (Screen Sharing Application) for MAC and Windows

- **Role:** Backend Developer (26 Months)
- > Accomplishments:
  - Received "<u>You Made a Difference Award</u>" for the extensive work done in the initial phase of the project, which helped the team to scale up and gain Client's Confidence.
  - Understood the *Chromium Open-Source Project* relevant modules, build systems which can be reused to create a *cross-platform* (Windows & MAC) Screen Sharing application which used *VP8 video codec* and *WebM packetizer*. Demonstrated the key functionality of screen sharing in <u>3 months</u>.
  - Evaluated and AWS S3, Dropbox, Google Drive for <u>file sharing</u> capabilities, but Client did not pursue another cloud platform and file share was implemented with Firebase & PubNub.

- Designed and developed *HTTP transport module* for <u>screen sharing data</u> + <u>Chats</u> + <u>File sharing</u> modules with **Firebase** & **PubNub** cloud platforms.
- Later, it was developed into a full-fledged product with multiple browsers supports + Chat, file share, recording capabilities. <u>The core screen sharing product is still in production</u>.
- PoC application was developed for *Image & Text Detection* in screen share data using an opensource library.
- 7. Porting WebRTC based GChat Application on Linux & Android Platforms
  - Role: Backend Software Developer (20 Months)
  - > Accomplishments:
    - The product was successfully showcased in CES2012-13 by the customers.
  - Responsibilities:
    - Set Top Box, *TI BeagleBone, Panda ARM board bring* up with Linux/Android OS images.
    - Building & Porting *WebRTC* code for different *Linux, Android Set top boxes*.
    - Dealing with all kinds of <u>compile</u> and <u>run-time errors</u> on every platform.
    - Modifying WebRTC GYP build structure for integrating platform specific <u>Codec and Camera</u> <u>Libraries</u>.
    - Integrating *H264 Decoder-Renderer* APIs with WebRTC code.
    - <u>Integrating</u>/Testing Quanta and Maxim <u>Camera modules in the applications</u>.
    - Debugged H264 Decoder, YUV-RGB Render modules for Linux, Android platforms.
    - Thorough Unit Testing & Bug Fixing.

### 8. Robotics Device Management Effort Estimation & Proposal Creation based on Azure Cloud

- Role: Developer (2 Months)
- Responsibilities:
  - Understand the Product Requirements
  - Understand various *Azure IoT* & other Cloud services and mapping them to Product Requirements.
  - Create an Overview **ROS** & Azure Cloud based **Architecture** using **Docker Container**.
  - Create *Docker Containerized ROS Demo applications* running on x86 Linux machine <u>accessing</u> <u>connected peripheral devices</u>, <u>file system</u>.
  - Create *complexity sheet* with various modular tasks to arrive at an *effort estimation*.
  - Coordinate with other Product teams involved.